

E) CREATIVITY

INSTRUMENT NUMBER 25

Objective	<p>Explore and show that the adult is creative in the various aspects of his/her life. Being creative implies having the ability to create, produce, rein-vent or innovate according to interests.</p> <p>At a professional level, creativity is the differentiating element, which leads to business success and provides the adult with a reward and/or recognition.</p>
Methodology	<p>Group dynamics that requires the division of the large group in two in order to focus on the importance of creativity.</p> <p>Large group discussion/debate with 2 technicians responsible for the activity, starting with the results observed in the group dynamics. He/she will launch questions and/or statements, gathered from the information throughout its progress and, finally, summarizing the key-ideas.</p>
Resources	<ul style="list-style-type: none"> - 2 Rooms equipped with enough tables and chairs for the adults - 2 boxes: 1 with office objects and 1 with tool parts - Paper, pencil and eraser - Whiteboard and whiteboard markers
Typology and duration	<ul style="list-style-type: none"> - 1 session in small and large group - 2 to 3 hours
Learning outcomes	<p>Interconnected evidence of useful, personal and professional, lifelong knowledge, skills and competences, covering performance criteria related to:</p> <ul style="list-style-type: none"> - Personal initiative - Creativity/originality - Flexibility and adaptability - Dynamics - Teamwork - Time management

PRACTICAL EXAMPLE OF THE DEBATE

After the group dynamics, the technicians ask each group to show the object and convey their 5 most creative ideas.

After the presentation of both groups, the debate begins, leading the candidates to speak, substantiate and reflect on the theme of creativity, both personally and professionally.

Here are some examples of images, questions and/or statements for discussion and debate:

1. What difficulties did you encounter in the group dynamics?

2. Comment on the following sentence. “Creativity is inventing, experimenting, growing, taking risks, breaking rules, making mistakes, and having fun.”¹

Mary Lou Cook

3. Is reusing waste to create new products a creative act? Should we promote this initiative among our children?

¹ Source: Pensador. Sentences and Thoughts. Available at: <https://www.pensador.com/frase/NzgzMDg1/>